

PEDAGOGY

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Game activity as the leading activity of preschoolers and primary schoolchildren in learning a foreign language

The application of game activity as the leading activity in preschool and primary school age in the process of learning a foreign language is considered. The theoretical part of the work is based on the cultural-historical concept (L.S. Vygotsky, D.B. Elkonin), which considers play as the basis for the formation of key psychological neoplasms. Various ways of introducing game elements into the general educational process are analyzed. Special attention is paid to the process of applying game activity in the process of teaching a foreign language. The results of a practical study are presented, which indicate the need to take into account the psychological patterns of development as the basis for building an effective educational process.

Key words: game activity, leading activity, preschooler, primary school student, research, motivation.

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